Providence City Recreation Kickball Rules & Information

DURATION OF SEASON

- Games will take place on the T-Ball field at Zollinger Park.
- Generally, age group 3 & 4 will play on Tuesday and Thursday evenings.
- Generally, age group 5 & 6 will play on Monday and Wednesday evenings.
- Games will be played during August. Any makeup games will be rescheduled for play after the regular season.

TEAM COMPOSITION

- All participants must be registered through Providence City Recreation.
- Any required fees must be paid before the registration period ends. No payments will be refunded after equipment and uniforms have been ordered.
- Teams will be arranged randomly by Providence Recreation staff.
- Buddy/coach requests. You may make buddy/coach requests; however, we cannot guarantee that we can meet any and/or all requests.

GAME OVERVIEW

- The Providence Recreation Kickball program is designed to give youth an
 opportunity to strengthen both physical and social skills in a noncompetitive
 atmosphere. Teamwork and sportsmanship are encouraged and expected from
 players, parents, and coaches. Any misconduct should be reported to the
 Recreation Department and will be addressed accordingly.
- The game of kickball is similar to baseball but a large ball is rolled toward home plate and kicked instead of being thrown and hit. Game duration will last 30 minutes and no official scorekeepers or umpires will be present.

RULES OF PLAY

Age Group 3 & 4

- Coaches or Assistant Coaches will be required to pitch to their own team from the pitching mound. No players will be allowed to pitch to either team.
- Each player will receive up to three pitches. If no fair ball is kicked, the coach my
 place the ball in front of the player for two more kicks; the player may run on a foul
 ball. A team's half inning will end after every player has had the opportunity to kick.
 On-base players may advance one base with each kick, except with the last kicker.
 On-base players and the last kicker may all run to home.

Age Group 5 & 6

• Each player will receive up to three pitches. If no fair ball is kicked after three tries, the player may have two more tries and may run on a foul ball. If running on a

foul ball, the player may only advance to first base. A team's half of the inning will end after every player has had the opportunity to kick.

Outs:

- o a kicked ball that is caught,
- o a tagged base on a forced run,
- or a runner who touches the ball at any time while the ball is in play. Note: The uniform is an extension of the player.
- A player that is out does not continue to run; but outs are not counted toward the inning change.
- Hitting a runner's neck or head with the ball is not allowed. In this case, the runner may advance to the base they were running toward when they were hit.
- All ties will go to the runner. Runners may overrun first base.
- Stealing bases is not allowed. A runner may only advance once a ball has been kicked. On an overthrow, the runner may only advance one base.

PLEASE MAKE SURE YOU KEEP GAMES TO THE SCHEDULED TIMES SO EACH GAME CAN START ON TIME.

THANKS FOR YOUR CONSIDERATION IN THIS MATTER.